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- [3] <https://innovationpolicyplatform.org/topic/creative-industries>
  - [4] <https://innovationpolicyplatform.org/topic/crowdfunding>
  - [5] <https://innovationpolicyplatform.org/topic/adoption>
  - [6] <https://innovationpolicyplatform.org/topic/diffusion>
  - [7] <https://innovationpolicyplatform.org/topic/digital-economy>
  - [8] <https://innovationpolicyplatform.org/topic/digital-strategy>
  - [9] <https://innovationpolicyplatform.org/topic/digital-technology>
  - [10] <https://innovationpolicyplatform.org/topic/e-commerce>
  - [11] <https://innovationpolicyplatform.org/topic/informal-networks>
  - [12] <https://innovationpolicyplatform.org/topic/information-disclosure>
  - [13] <https://innovationpolicyplatform.org/topic/internet>
  - [14] <https://innovationpolicyplatform.org/topic/knowledge-exploitation>
  - [15] <https://innovationpolicyplatform.org/topic/broadband>
  - [16] <https://innovationpolicyplatform.org/topic/business-networks>
  - [17] <https://innovationpolicyplatform.org/topic/capital-formation>
  - [18] <https://innovationpolicyplatform.org/topic/product-design>
  - [19] <https://innovationpolicyplatform.org/topic/cloud-computing>
  - [20] <http://dx.doi.org/10.1787/9789264232440-en>